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# Lambda Calculus Review

# Why Study Lambda Calculus?

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- ▶ It is a “core” language
  - Very small but still Turing complete
- ▶ But with it can explore general ideas
  - Language features, semantics, proof systems, algorithms, ...
- ▶ Plus, higher-order, anonymous functions (aka *lambdas*) are now very popular!
  - C++ (C++11), PHP (PHP 5.3.0), C# (C# v2.0), Delphi (since 2009), Objective C, Java 8, Swift, Python, Ruby (Procs), ... (and functional languages like OCaml, Haskell, F#, ...)

# Lambda Calculus Syntax

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- ▶ A lambda calculus **expression** is defined as

$e ::= x$	<b>variable</b>
$\lambda x.e$	<b>abstraction</b> (func def)
$e e$	<b>application</b> (func call)

- ▶ This grammar describes ASTs; not for parsing
- ▶ Lambda expressions also known as lambda **terms**
- $\lambda x.e$  is like `(fun x -> e)` in OCaml

**That's it!** Nothing but (higher-order) functions

# Lambda Calculus Semantics

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- ▶ Evaluation: All that's involved are function calls  $(\lambda x.e1) e2$ 
  - Evaluate  $e1$  with  $x$  replaced by  $e2$
- ▶ This application is called **beta reduction**
  - $(\lambda x.e1) e2 \rightarrow e1\{e2/x\}$ 
    - $e1\{e2/x\}$  is  $e1$  with occurrences of  $x$  replaced by  $e2$
    - This operation is called *substitution*
      - **Replace** formal parameters with actual arguments
- ▶ When a term **cannot be reduced further** it is in **beta normal form**, e.g.,  $x$ ,  $\lambda x.e$ ,  $x x$ ,  $x (\lambda x.e)$ .

# Beta Reduction Example

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►  $(\lambda x. \lambda z. x z) y$

→  $(\lambda x. (\lambda z. (x z))) y$

// since  $\lambda$  extends to right

→  $(\lambda x. (\lambda z. (x z))) y$

// apply  $(\lambda x. e1) e2 \rightarrow e1\{e2/x\}$

// where  $e1 = \lambda z. (x z)$ ,  $e2 = y$

→  $\lambda z. (y z)$

// final result

Parameters

- Formal
- Actual

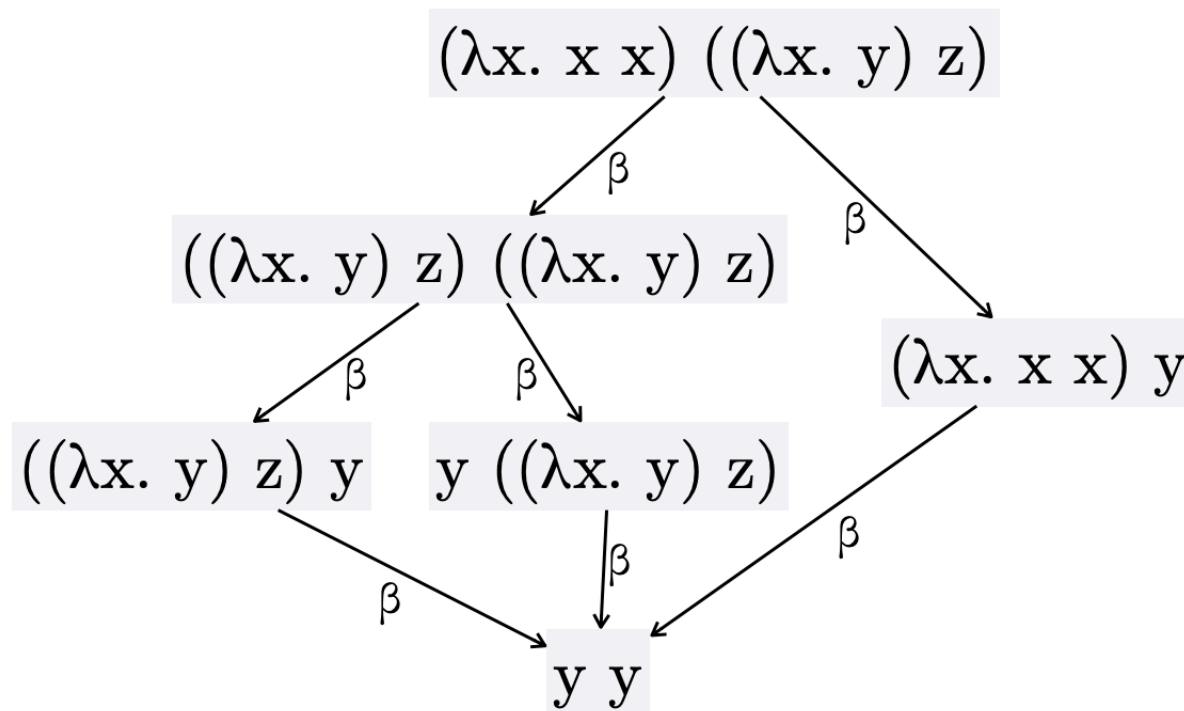
► Equivalent OCaml code

•  $(\text{fun } x \text{ -> } (\text{fun } z \text{ -> } (x z))) y \rightarrow \text{fun } z \text{ -> } (y z)$

# Confluence

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- ▶ We allow reductions to occur *anywhere* in a term
  - Order reductions are applied does not affect final value!



# Termination

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- ▶ May or may not terminate based on the applications chosen to reduce.

$$\begin{aligned} & (\lambda x. y) ((\lambda x. x x) (\lambda x. x x)) \\ \rightarrow_{\beta} & y \\ & (\lambda x. y) ((\lambda x. x x) (\lambda x. x x)) \\ \rightarrow_{\beta} & (\lambda x. y) ((\lambda x. x x) (\lambda x. x x)) \\ \rightarrow_{\beta} & \dots \end{aligned}$$

# Call-by-name vs. Call-by-value

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- ▶ Sometimes we have a choice about where to apply beta reduction. Before call (i.e., argument):
  - $(\lambda z.z) ((\lambda y.y) x) \rightarrow (\lambda z.z) x \rightarrow x$
- ▶ Or after the call:
  - $(\lambda z.z) ((\lambda y.y) x) \rightarrow (\lambda y.y) x \rightarrow x$
- ▶ The former strategy is called **call-by-value (CBV)**
  - Evaluate any arguments before calling the function
- ▶ The latter is called **call-by-name (CBN)**
  - Delay evaluating arguments as long as possible



# Call-by-name vs. Call-by-value

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- ▶ Call-by-name

$$\begin{aligned} & (\lambda x. y) ((\lambda x. x x) (\lambda x. x x)) \\ \rightarrow_{\beta} & y \end{aligned}$$

- ▶ Call by value

$$\begin{aligned} & (\lambda x. y) ((\lambda x. x x) (\lambda x. x x)) \\ \rightarrow_{\beta} & (\lambda x. y) ((\lambda x. x x) (\lambda x. x x)) \\ \rightarrow_{\beta} & \dots \end{aligned}$$

# Definitional Interpreter as Semantics

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```
let rec reduce e =
```

```
  match e with
```

```
    ( $\lambda x. e1$ ) e2 -> e1{e2/x}
```

Straight  $\beta$  rule

```
  | e1 e2 ->
```

```
    let e1' = reduce e1 in
```

Reduce lhs of app

```
    if e1' <> e1 then e1' e2
```

```
    else e1 (reduce e2)
```

Reduce rhs of app

```
  |  $\lambda x. e$  ->  $\lambda x. (reduce e)$ 
```

Reduce function body

```
  | _ -> e
```

Already in a normal form nothing to do

# Partial Evaluation

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- ▶ It is also possible to evaluate within a function (without calling it):
  - $(\lambda y. (\lambda z. z) y x) \rightarrow (\lambda y. y x)$
- ▶ Called **partial evaluation**
  - Can combine with CBN or CBV (as in the interpreter)
  - In practical languages, this evaluation strategy is employed in a limited way, as **compiler optimization**

```
int foo(int x) {  
    return 0+x;  
}
```



```
int foo(int x) {  
    return x;  
}
```

# Summary

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- ▶ Lambda calculus is a core model of computation
  - We can encode familiar language constructs using only functions
    - E.g., Booleans, control-flows, recursive functions.
- ▶ Useful for understanding how languages work
  - Ideas of types, evaluation order, termination, proof systems, etc. can be developed in lambda calculus,
    - then scaled to full languages