## CS314 Principles of Programming Languages Written Assignment 2

Name:		

NetID: \_\_\_\_\_

## Instructions:

- The written assignment can be completed in 1 hour.
- The quiz has a total of 8 points.

- 1. True or False
  - (a) ( $\frac{1}{2}$  point) In Prolog, A+b unifies with b+A. T / F.
  - (b) ( $\frac{1}{2}$  point) Reordering the terms in the body of a Prolog rule may change the result. T / F
  - (c) ( $\frac{1}{2}$  point) The result of the query ?- 3 is A + 1 is A = 2. T / F
  - (d) ( $\frac{1}{2}$  point) With occurs\_check enabled, a Prolog query can avoid infinite search. T / F
- 2. What is a unifier of each of the following terms. Assume that occurs-check is true.

(a) 
$$(\frac{1}{2} \text{ point}) f(X,Y,Z) = f(Y,Z,X)$$
  
A.  $\{X/Y, Y/Z\}$   
B.  $\{X/Y, Z/y\}$   
C.  $\{X/A, Y/A, Z/A\}$ 

- D. None of the above.
- (b)  $\binom{1}{2}$  point) tree (X, tree (X,a)) = tree (Y,Z)
  - A. Does not unify.
  - B.  $\{X/Y, Z/tree(X, a)\}$
  - C.  $\{X/Y, Z/tree(Y, a)\}$
  - D.  $\{Y/X, Z/tree(Y, a)\}$
- (c)  $(\frac{1}{2} \text{ point}) [A,B,C] = [(B,C),b,a(A)]$ 
  - A. Does not unify.
  - B.  $\{A/(b, a(A)), B/b, C/a(A)\}$
  - C.  $\{A/(b, a(C)), B/b, C/a(A)\}$
  - D. None of the above.
- 3. (1 point) Fill in the implementation of the segment(A,B) predicate below, which holds when A is a contiguous segment contained anywhere within list B. For example:

```
?- segment([3,5], [1,2,3,4,5]).
false.
?- segment([X,Y], [1,2,3,4]).
X = 1, Y=2;
X = 2, Y=3;
X = 3, Y=4;
false.
?- segment([3,4,X], [1,2,3,4,5]).
X=5;
false.
```

Fill in implementation below (hint: use the prefix, suffix, and append functions you have learned and you do not need to provide the code of these functions).

4. We are going to encode a graph over cities in Prolog. In particular, link(a,b) represents the fact that there is a path from city a to city b. For example:

```
link(san_diego, seattle).
link(seattle, dallas).
link(dallas, new_york).
link(new_york, chicago).
link(new_york, seattle).
link(chicago, boston).
link(boston, san_diego).
```

(a) (½ point) First, write a predicate path\_2(A,B) which holds if there is path of length two from A to B. The path is allowed to have duplicate cities. For example:

```
?- path_2(new_york,B).
B = boston ;
B = dallas.
?- path_2(A, dallas).
A = san_diego ;
A = new_york ;
false.
```

Fill in your implementation of path\_2 below:

(b) (1 point) Write a predicate path\_N(A, B, N) which holds if there is a path of length N between A and B. The path is allowed to have duplicate cities, and you can assume that N is greater or equal to 1. For example:

```
?- path_N(new_york, B, 2).
B = boston ;
B = dallas ;
false.
```

```
?- path_N(new_york, B, 3).
B = san_diego;
B = new_york;
false.
?- path_N(A, san_diego, 5).
A = seattle;
false.
```

Hint: you may want to consider two cases in your code: N = 1 and N > 1.

Fill in the implementation of path\_N below:

5. (1 point) In this problem we will write a matrix transpose function in Python functions. A matrix is a two dimentional array, which we will represent as a list of lists of integers. For example, the following is a 2 × 3 matrix (meaning the height of the matrix is 2 and the width is 3):

 $A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$ 

The transpose of a matrix A of dimensions  $n \times m$  is a matrix B of dimensions  $m \times n$  such that A[i][j] is equal to B[j][i] (for all valid indices i and j into matrix A). For example:

```
>>> transpose([[ 1, 2, 3],
                               [ 4, 5, 6]])
    [[1, 4],
    [2, 5],
    [3, 6]]
```

Your code must be in this form:

```
def transpose(m):
    height = len(m)
    width = len(m[0])
    return [ [ _____ for ___ in _____] for ___ ]
```

Fill in the return statement of transpose below:

6. (1 point) Consider the following Python inheritance graph for classes *A*, *B*, *C*, *D*, *E*, *F*, *G*, *H*, *I* and *Object*:



Fill in the method resolution order of class *A*.